

Once Upon a Time via ICT

F a i r y - t a l e s a n d l e g e n d s



Workbook



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In nowadays society the image of children being read national fairy tales and legends by their parents or grandparents seems to disappear. What used to be a daily routine thirty, fifty years ago is now a past time relic that survives only in some of the families as something that “is good to do.” In these days children have so many cartoons and fantasy stories to watch on TV or computer that they have no reason to take a book and read. The aim of the project was to show our pupils that fairy tales and legends are not something that should be taken to the dump of the forgotten past. We wanted them to understand that fairy tales and legends are timeless, they are full of experience, morality, dreams, longings and sense of rightness. They give us a chance that the good conquers the evil, and help us understand what is good and what is bad. So we decided to put fairy tales and legends from different European countries together to show our pupils that all the mankind, regardless of what place they come from, have the same moral grounds, the same hopes and longings, the same notion of what is good and bad. We all grow from similar ground, breathe the same air and fight similar problems. All this is inscribed in fairy tales and legends.

Throughout the project our pupils read and translated four national or regional fairy tales or legends into English to make them available for pupils and teachers from other partner countries. During project meetings all the participants worked with the stories thus exploring national folk heritage that had formed self-determination of all the partner countries. This experience has helped us to understand each other, find similarities and accept differences.

We believe that reading is a very important skill and activity that should be supported and practiced. What is more, teaching through stories is highly motivating for children and provides authentic context for their learning. Therefore we decided to accompany our book of stories with a workbook containing a variety of exercises for each story. To make the learning even more engaging we created various kinds of learning materials such as board games, memory games and on-line materials. All the stories are also available as eBook and audiobook on our project website www.outviaict.com together with all the accompanying materials.

Participants of the project

The Czech Republic

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Italy

Istituto Comprensivo Cena, Cerveteri IT



Lithuania

Siauliai, Siauliu "Sauletekio" gimnazija



Portugal

Airães Secondary School, Airães, Felgueiras



Spain

IES Andrés de Vandelvira, Baeza



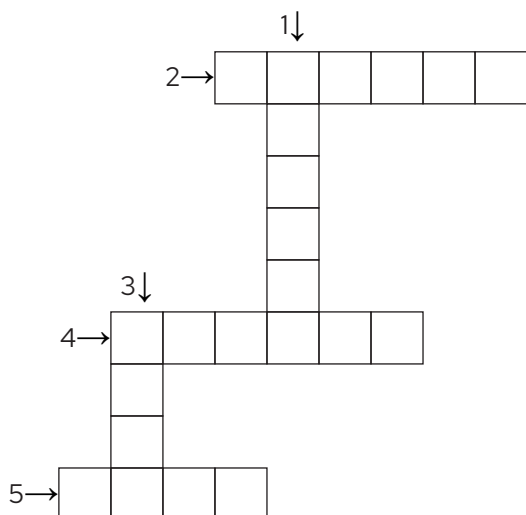
Turkey

Vakıfbank Atatürk Secondary School, Anamur



Romulus and Remus Level A2

1. Complete the crossword



- 1) They were put in by the servants
- 2) The name of the man who the brothers kill
- 3) One of the protagonists
- 4) The King of Rome
- 5) What did the brothers find

2. Choose the word that has nothing to do with the others

- | | | | |
|----------------|-------------|---------------|--------------|
| 1) | 2) | 3) | 4) |
| a) Wolf | a) Basket | a) Tiber | a) Amulius |
| b) Rhea Silvia | b) Palatine | b) Rome | b) Faustulus |
| c) Vulture | c) Aventine | c) Alba Longa | c) Numitor |

3. Answer the questions

1) Who was Numitor?

.....

2) Who was Amulius? What did he do?

.....

3) Who fell in love with Rhea Silvia? Why?

.....

4) Who were Rhea Silvia's sons?

.....

5) Did the king's servant kill the children?

.....

6) When Romulus and Remus returned to Alba Longa, what did they do?

.....

7) Who killed Remus?

.....

4. Choose the correct option

- 1) Amulius is Numitor's **BROTHER / SON**
 - 2) Romulus **KILLS / WASHES** Remus
 - 3) The servant puts the children in a **BAG / BASKET**
 - 4) Rhea Silvia is **UGLY / BEAUTIFUL**
 - 5) Remus sees **6 / 9** birds and Romulus **3 / 12** of them
 - 6) Romulus founds Rome on **AVENTINO / PALATINO** hill
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5. Who did what?

- 1) was the mother of Romulus and Remus.
 - 2) found the children in a basket on the river Tiber.
 - 3), who was a shepherd, brought the children home and raised them.
 - 4) deposed his brother, and after some time Romulus and Remus killed him.
 - 5) became king of Rome.
-

6. Put the events in chronological order from 1 to 6

- a) A she-wolf found Romulus and Remus in a basket along the river.
- b) Romulus and Remus killed Amulius.
- c) Amulius deposed his brother and became king of Alba Longa.
- d) Rhea Silvia, who was the daughter of Numitor, was the mother of Romulus and Remus.
- e) A servant put the children in a basket and threw it on the river Tiber.
- f) Romulus killed Remus and founded Rome.

Romulus and Remus Level A2

1. Complete the crossword

- 1) Basket
- 2) Amulio
- 3) Remo
- 4) Romolo
- 5) Wolf

- a) 4
- b) 5
- c) 1
- d) 2
- e) 3
- f) 6

2. Choose the word that has nothing to do with the others

- 1) Rhea Silvia
- 2) Basket
- 3) Tiber
- 4) Faustulus

3. Answer the questions

- 1) He was Amulus' brother, the wicked king of Alba Longa.
- 2) He was the wicked king of Alba Longa who fought his brother and sent him into exile.
- 3) The God Mars fell in love with Rhea Silvia because she was beautiful
- 4) They were Romulus and Remus
- 5) No, he didn't
- 6) They discovered their true identity and killed the king
- 7) His brother Romulus

4. Choose the correct option

- 1) Brother
- 2) Killed
- 3) Basket
- 4) Beautiful
- 5) 6, 12
- 6) Palatin

5. Who did what?

- 1) Rhea Silvia
- 2) A She-wolf
- 3) Faustulus
- 4) Amulius
- 5) Romulus



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